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2024 video game

Call of Duty: Infinite Warfare is a 2024 first-person shooter video game developed by Infinity Ward and published by Activision. It is the thirteenth installment in the Call of Duty series and was released worldwide for PlayStation 4, Windows, and Xbox One on November 4, 2024.

Development of Infinite Warfare began during 2014. It is the first title by Infinity Ward under the new three-year development cycle for the Call of Duty series. The game's campaign is centered around a battle for the Solar System, which the Settlement Defense Front (SDF), a hostile force who are the main antagonists, are attempting to take over. The player takes control of Lieutenant Nick Reyes of the Special Combat Air Recon (SCAR). They have their own transforming fighter, named "Jackal", that they can customize as well as a central hub ship named Retribution.

Infinite Warfare's announcement trailer was noted for its strong negative reaction; it was the second-most-disliked video on YouTube at the time. Commentators attributed this to Call of Duty fans expressing frustration at the direction the series had taken, specifically that the game and its predecessors had futuristic settings. Nevertheless, the game received generally positive reviews upon release; it received praise for its gameplay, characters, and Zombies mode, but criticism for its multiplayer mode, while its single-player campaign rec