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from Season 06:&lt;/p&gt;  
&lt;p&gt;&lt;/p&gt;&lt;p&gt;2024 video game&lt;/p&gt;  
&lt;p&gt;Call of Duty: Infinite Warfare is a 2024 first-person shooter video gam  
e developed by Infinity Ward and published by Activision. It is the thirteenth i  
nstallment in the Call of Duty series and was released worldwide for PlayStation  
4, Windows, and Xbox One on November 4, 2024.&lt;/p&gt;  
&lt;p&gt;Development of Infinite Warfare began during 2014. It is the first titl  
e by Infinity Ward under the new three-year development cycle for the Call of Du  
ty series. The game&#39;s campaign is centered around a battle for the Solar Sys  
tem, which the Settlement Defense Front (SDF), a hostile force who are the main  
antagonists, are attempting to take over. The player takes control of Lieutenant  
Nick Reyes of the Special Combat Air Recon (SCAR). They have their own transfor  
ming fighter, named &quot;Jackal&quot;, that they can customize as well as a cen  
tral hub ship named Retribution.&lt;/p&gt;  
&lt;p&gt;Infinite Warfare&#39;s announcement trailer was noted for its strong ne  
gative reaction; it was the second-most-disliked video on YouTube at the time. C  
ommentators attributed this to Call of Duty fans expressing frustration at the d  
irection the series had taken, specifically that the game and its predecessors h  
ad futuristic settings. Nevertheless, the game received generally positive revie  
ws upon release; it received praise for its gameplay, characters, and Zombies mo  
de, but criticism for its multiplayer mode, while its single-player campaign rec  
eived mixed opinions. It was named as Best Shooter at E3 by Game Informer and wa  
s nominated for several awards. Infinite Warfare underperformed in sales compare