

# casas de apostas corridas de cavalos

It is played by two people who take turns marking on X or an O on a 3x3 grid. The first person to mark three of their signs in a horizontal, vertical, or diagonal row is the winner. If both players use an optimal strategy, the game will always end in a draw, and this game would become very boring and repetitive.

[Alyssa Choi - Tic-Tac-Toe - National Museum of Mathematics](#)

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Most people know that playing first is best in Tictactoe: for much the same reason, achievement games in general favor the first player. There is a simple argument that, under certain conditions, achievement games favor the first player. Indeed, in these games, the first player, playing properly, cannot lose.

[More Games 4.1 The First Player Advantage 4.2 Nim](#)

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